

# 2020 Football FUNdamentalz 52 Education Bowl



*Saturday, June 20, 2020*

*8:00am – 4:00pm*

*Greensboro Coliseum*

*Exhibition Hall*

*1921 Gate City Blvd.*

*Greensboro, NC 27403*

# Parental Permission for Education Bowl

Student \_\_\_\_\_ Date \_\_\_\_\_

Parent/Guardian \_\_\_\_\_

(Street Address)

(City)

(State)

(Zip)

I hereby grant permission for the above-named student to attend the Football FUNdamentalz 52 Education Bowl, to be held at the Greensboro Coliseum Complex, 1921 Gate City Blvd., Greensboro, NC, 27403, on Saturday, June 20, 2020 with \_\_\_\_\_ (Team Coach). I understand that Football FUNdamentalz 52, the Greensboro Coliseum, its trustees, officers, staff, and employees, are not liable for any injuries that may occur to the above named student as a result of his/her participation in this event. I understand that my student will be required to comply with all Football FUNdamentalz 52, and Greensboro Coliseum standards of conduct and rules for behavior while at the event, and that failure to do so will result in disciplinary action and/or exclusion from participation in the event.

I further hereby authorize a representative of Football FUNdamentalz 52 to consent to medical treatment of the above-named student in the event of an emergency at the event.

I, the undersigned, have read this permission form and consent to medical treatment and understand all its terms. I execute it voluntarily and with full knowledge of its significance.

Medical Concerns \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_  
(Signature of Parent/Guardian).

\_\_\_\_\_  
(Date)

Parent/Guardian Home Phone \_\_\_\_\_

Parent / Guardian Work Phone \_\_\_\_\_

Emergency Contact Name \_\_\_\_\_

Relationship to Student \_\_\_\_\_

Phone \_\_\_\_\_

# Football FUNdamentalz 52

## Education Mission Statement

Football FUNdamentalz 52 promotes student achievement and prepares athletes for global competitiveness, while fostering educational excellence and a lifelong enjoyment of sports through the core values of discipline, teamwork, respect, and integrity.

Our Program highlights the following:

**CITIZENSHIP:** Opportunities to learn citizenship come from methods such as choosing team captains. Children learn their voice matters in selecting a worthy leader.

**COMMUNITY SERVICE:** When student athletes serve their community, they are learning selflessness by giving back growing more grounded and less self-centered. They are also setting a great example for their peers.

**SPORTSMANSHIP & FAIR PLAY:** Learning how to respect rules, officials, and opponents teaches children how to treat others fairly and conduct themselves professionally in the workplace.

**WELLNESS AND HEALTHY HABITS:** Student athletes learn how to display positive body language and convey a healthy lifestyle. Knowing their bodies and minds must be strong and clear, it helps them develop active daily routines, empowering them to make healthy future choices.

**LEADERSHIP & DECISION MAKING SKILLS:** Children learn how to be leaders by making sound decisions that are good for the team and not just themselves.

**INDEPENDENCE, SELF RELIANCE & TOUGH LOVE:** Our parents are encouraged to allow their children proper communication with their teacher-coaches instead of “handling” every issue for them, thus empowering our children to be confident, intelligent, think for themselves.

# Football FUNdamentalz 52 Education Department

*Kendra Bledsoe*

*Dedria Davis-King*

*Makisha Propst-Burns*

*Sharon Jacobs*

*Shana Richards*

*Kismet Loftin-Bell*

*Anissa Bledsoe*

*Dr. Jason Caldwell*

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# Education Bowl Rules

## A. GENERAL INFORMATION

- Teams must be Middle School Students (Rising 6th, 7th, 8<sup>th</sup> Graders)
- Teams may have young men and young women
- Only 3 members to a Team
- All Teams must have a Coach
- Teams will have to come up with a Team Name
- All young men must wear a tie, dress shirt, and slacks. Young ladies must wear a dress, or slacks, and a dress shirt
- Coaches may be present during competition
- Coaches can not assist in any way

## B. REGISTRATION

- In order to be eligible for participation in the Education Bowl, the registration packet and full payment must be completely filled out and submitted before the registration deadline
- All registered teams must sign in at the designated registration site no later than 30 minutes prior to the opening ceremony of the Education Bowl. If the team Coach fails to check in on time, the participants will not be able to compete in the tournament
- Registration fee for each team is \$100. All registration fees are NON REFUNDABLE
- Student release forms are required for all participants. This signed form gives Football FUNdamentalz 52 permission to use the participants likeness on any printed material/website for advertising purposes.

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# Education Bowl Rules

## C. FORMAT

- Students will be judged in the 4 S.T.E.M. categories
- Only 1 hour for each category
- The winner of each category will compete in the final round for the overall Championship
- The competition consists of 5 Components:
  1. Science Project
  2. Technology Project
  3. Engineering Design
  4. Math Quiz
  5. Black History Competition (Jeopardy format)

All components of the competition will compete simultaneously throughout the day of the event.

Participants will receive scores from each component. Score will then be tallied to determine the winner of each S.T.E.M. competition. Once those scores are tallied we will determine the teams that qualify for the "Jeopardy History Round". Top 4 teams advance to this round. The winner of the "Jeopardy Round" will be awarded the Overall Bowl Champion.

### 1.) SCIENCE PROJECT

The students will become "Scientists" and (Complete whatever task Makisha has for them)

### 2.) TECHNOLOGY PROJECT

The students will (perform whatever task Sade has for them)

### 3.) ENGINEERING DESIGN

The students will become "Engineers" and (Design whatever Anissa has set for them). Teams will only have the 45 minutes to complete their task for the round. Projects are not known before the round begins. Each team will receive points based on the total project instruction.

### 4.) MATH QUIZ

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The students will have 10 Math problems (to solve that Kendra comes up with). In this round, interaction among team members is permitted and encouraged as students work together to solve the 10 Math problems. Students will be provided with pencils, and scrap paper only. Students will submit one answer sheet per team and will be scored on accuracy.

# Education Bowl Rules

## 5.) BLACK HISTORY – JEOPARDY GAME

In this portion of the competition students are competing for the “Overall Championship”, in their knowledge of Black History. This will be done through a game board consisting of a grid of squares. The size of the grid is 6 rows by 6 columns. The columns on the grid will indicate the question category. The rows will indicate the point value of each question.

Numbers will be drawn at the beginning to determine who goes first to select the category and point value of the contest. When a selection is made, the contest will proceed according to the rules outlined in the Scoring Section. After an answer is resolved, the choice of the category and point value will proceed to the next team. The contest is concluded after all boxes on the grid are cleared. The competition point values are as follows: 10, 20, 30, 40, 50, & 60 for the first round, and they are doubled for the second round.

### QUESTIONS

- Questions can only be answered by the team captain
- If a team captain begins an answer before being recognized by the Judge, the answer will be ruled incorrect and the opposing teams will be given an opportunity to answer the specific question.
- A question will only be read in it's entirety only once
- If a question is answered incorrectly the opposing teams will be given the opportunity to answer the same question
- No conversation or consultation will be allowed while Moderator reads the questions. If such occurs, in the judgement of the judges, the opposing teams may answer that specific question. Consultation includes, but is not limited to, speaking, looking, nodding, gesturing, suspicious coughing, and note-writing. The decision of the judges is FINAL and cannot be appealed or protested in the situation.
- Each team will be have an allotment of time (5 seconds) to render an answer.

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# Education Bowl Rules

## SCORING

- Each team shall begin the competition with zero points. A running total of the scores are displayed throughout the competition. After a team chooses a category and point value, the appropriate question is displayed. There will be 10 seconds for a team to raise their hand to answer the question. If the question is not answered at the buzzer, the opposing team have the opportunity to raise their hands to answer the question. The amount of time to answer each question is equivalent to the point value of each question. For example, a 20 point question has 20 seconds to be answered by the team that raises its hand first.
- Once a correct answer is given, the answer will be revealed and displayed to the teams and the team with the correct answer shall be awarded the point value assigned to the question
- If there is a discrepancy in the answer to a question, the contest judges will discuss the error and the corrective action that will be taken.

## D. MISCELLANEOUS

- Students may not have reference books or other aids, including calculators, student made charts, electronic devices, etc., during rounds.
- All teams will be provided with pencils and clean paper for each round
- Cell phones, alarms, etc., must be turned off or left outside the competition and contest rooms.
- Once the doors of room has been closed for each round, no player, or spectator may enter or exit the room until the door is opened at the end of the round.

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# Education Bowl Rules

## E. ETHICS AND CONDUCT

- All participants are presumed to be responsible individuals and will be treated as such. Team Coaches are responsible for any liability arising from themselves or the conduct of their team while at the Bowl.
  - All students, coaches, institutional representatives, and any other persons associated with a team are bound by an honor code to behave responsibly and ethically. This includes, but is not limited to: treating all other participants and staff with courtesy, neither giving nor receiving impermissible assistance, not creating the temptation for another to cheat, abiding by all decisions of the Bowl staff, not colluding with another person to “fix” a competition result, not intentionally “Throwing” a competition, honestly reporting details of situations to Bowl officials, and promptly reporting violations of this honor code to a Bowl staff member.
  - Any Bowl official may find that a player, coach, institutional representative, or other person associated with a team during the tournament has committed misconduct. Misconduct includes disruptive behavior, unethical behavior, any violation of the honor code, or other unsporting conduct. Officials may interpret these categories broadly. Teams are responsible for the conduct of all persons associated with that team.
  - All instances of misconduct must be reported to the Bowl Director (Coach Earl Rose) at the conclusion of the Bowl, or as soon as practical. Instances of misconduct may result in sanctions to be determined by the Bowl Director. These sanctions include, but are not limited to, suspension of a participant from one or more of the contests, loss of a contest for a team, score or clock adjustment, or expulsion of an entire team from the Bowl
- “PLAYING THE GAME OF FOOTBALL IS EASY, IT’S THE PREPARATION THAT’S TOUGH”
- Bowl staff can impose sanctions on any persons found to have committed misconduct anytime during that contest (i.e., a Bowl director may give the staff greater powers to sanction than this minimum.) A player ejected from a contest may not be replaced during that contest.

# Education Bowl Schedule

**7:15am – Arrival**

**8:00am – Competition Begins**

- **Group 1 (4 teams) Science**
- **Group 2 (4 teams) Technology**
- **Group 3 (4 teams) Engineering**
- **Group 4 (4 teams) Math**

**9:00am – Rotate**

**9:15am – Competition Begins**

- **Group 4 Science**
- **Group 1 Technology**
- **Group 2 Engineering**
- **Group 3 Math**

**10:15am – Rotate**

**10:30am – Competition Begins**

- **Group 3 Science**
- **Group 4 Technology**
- **Group 1 Engineering**
- **Group 2 Math**

**11:30am – Rotate**

**11:45am – Competition Begins**

- **Group 2 Science**
- **Group 3 Technology**
- **Group 4 Engineering**
- **Group 1 Math**

**12:45pm – Break for Lunch**

**2:00pm – Bonus Round (Black History)**

**Winner from each category**

**A team can win multiple categories**

**3:00pm – Competition Ends**

**Final Remarks**

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# Special Thanks

Alpha Phi Alpha Fraternity Inc.

Alpha Kappa Alpha Sorority Inc.

Omega Psi Phi Fraternity Inc.

Delta Sigma Theta Sorority Inc.

Phi Beta Sigma Fraternity Inc.

Zeta Phi Beta Sorority Inc.

Kappa Alpha Psi Fraternity Inc.

Sigma Gamma Rho Sorority Inc.

Greensboro Coliseum

Guilford County Public Schools

Forsyth County Public Schools

Mike & Liz Felsen

Forbis & Dick Funeral Home

Chick-Fil-A

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# Football FUNdamentalz 52

## Contact Information

Coach Earl Rose

Founder

214-527-4034

[fundamentalsfootball@yahoo.com](mailto:fundamentalsfootball@yahoo.com)

[www.footballfundamentalz52.com](http://www.footballfundamentalz52.com)

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